



Personal Info

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NickvanLuyk@hotmail.com

Heijnkesakker 11,
Heerhugowaard, 1704MA,
Nederland

Date of birth
05-11-2004

Skills

C++
C#
Unreal
Unity
Unreal Blueprints
Problem-solving
Teamwork
Proactive

Languages

Dutch
English

Nick van Luyk

Passionate VR Game Developer with a foundation in C# and C++, specializing in Unreal Engine.

Work Experience

Stock clerk, AlbertHeijn (Part-Time), Oudorp, Heerhugowaard
2018 - 2023

I have learned how to stock shelves efficiently and learned to provide good customer service. With perfection in mind I Keep the shelves looking good and make sure the products that Will expire first are in the front. Additionally, my customer Service skills enable me to assist customers with problems or questions.

ICT and Moving of business furniture and devices (ZZP)
2021 - Present

I have my own Business where I install computers and other Electronic devices such as server racks, docking stations, etc. I also move furniture and electronic devices for businesses.

Welder – MetalWorker, MCA Metaalconstuctie, Internship
2020 - 2021

Here I worked on big metal constructions for Tata Steel and Other Companies.

Fivem Developer, Fivem servers
2019 - 2022

I have been an developer for many servers where I add mods And change or fix the code in mods and ui in a Fivem server.

Education

Software Development, Media College Amsterdam
2021 - 2025

Diploma in Production, Installation & Energy, PCC Oosterhout
2017 - 2021

Hobbies

I have a deep passion for gaming, snowboarding, anime, programming, working out, Baseball